



Network for Studies on Pensions, Aging and Retirement

Gerard Häubl

Benedict G.C. Dellaert

Bas Donkers

Tunnel Vision: Local Behavioral Influences on Consumer Decisions in Product Search

Discussion Paper 06/2009 - 052

June 12, 2009

Tunnel Vision: Local Behavioral Influences on Consumer Decisions in Product Search

Gerald Häubl

School of Business, University of Alberta
Edmonton, AB, Canada T6G 2R6
E-Mail: gerald.haeubl@ualberta.ca
Phone: 780-492-6886

Benedict G. C. Dellaert

Department of Business Economics, Erasmus School of Economics, Erasmus University
PO Box 1738, 3000 DR, Rotterdam, The Netherlands
E-Mail: dellaert@ese.eur.nl
Phone: + 31 10 408 1301

Bas Donkers

Department of Business Economics, Erasmus School of Economics, Erasmus University
PO Box 1738, 3000 DR, Rotterdam, The Netherlands
E-Mail: donkers@ese.eur.nl
Phone: + 31 10 408 1301

June 12, 2009

Forthcoming in: *Marketing Science*

The authors gratefully acknowledge the support of the Canada Research Chairs program, of the R. K. Banister Professorship in Electronic Commerce, and of the Social Sciences and Humanities Research Council of Canada to the first author, and of the Netherlands Organization for Scientific Research to the second author. Valuable assistance with the data collection for Experiment 1 was provided by CentERdata and by a grant from the Faculty of Economics and Business Administration at Tilburg University. The authors thank the editor, the associate editor, and the team of reviewers, as well as Ulf Böckenholt, Eric Johnson, Keri Kettle, Monica Popa, Bob Price, Brian Ratchford, and Rami Zwick for their thoughtful comments and suggestions.

Tunnel Vision: Local Behavioral Influences on Consumer Decisions in Product Search

Abstract

We introduce and test a behavioral model of consumer product search that extends a baseline normative model of sequential search by incorporating non-normative influences that are local in the sense that they reflect consumers' undue sensitivity to recently encountered alternatives. We propose two types of such local behavioral influences that, at each stage of a search process, can manifest themselves both in which of the products inspected up to that point is deemed to be the most preferred one (the product comparison decision) and whether to terminate the search at that stage (the stopping decision). The first of these influences is that consumers respond excessively to the attractiveness of the currently inspected product, at the expense of all others ("focalism"). The second proposed behavioral influence is that consumers overreact to the difference in attractiveness between the current product and the one encountered just prior to it ("local contrast"). Converging evidence from two experiments, which combine to guarantee both high internal and high external validity, provides support for the proposed behavioral influences. Our findings demonstrate that consumers' product comparison and stopping decisions in sequential product search are jointly governed by normative principles and by the proposed local behavioral influences.

Keywords: Search Behavior, Consumer Product Search, Decision Making, Behavioral Decision Theory, Consumer Behavior.

Introduction

Consumer purchase decisions often involve search for a desirable product from a set of relevant products that are available in the market. Analytical work in economics has focused on developing models of optimal search behavior under various circumstances (e.g., Stigler 1961), and some of these normative models have been applied to examine consumer product search (e.g., Putrevu and Ratchford 1997; Ratchford and Srinivasan 1993). While experimental research has shown that normative models of product search represent reasonable first approximations to actual search behavior (Brannon and Gorman 2002; Cox and Oaxaca 1989; Harrison and Morgan 1990; Houser and Winter 2004; Moon and Martin 1990, 1996; Schotter and Braunstein 1981), there is also a body of research that has produced empirical evidence of departures from the decision rules prescribed by such models and that offers competing, behavioral accounts (e.g., Bearden, Murphy, and Rapoport 2005; Hey 1982, 1987; Kogut 1990; Phipps and Meyer 1985; Shu 2008; Sonnemans 1998; Zwick, Rapoport, Lo, and Muthukrishnan 2003).

Against the background of evidence of both normative and non-normative determinants of search behavior in different bodies of research, the contribution of the present article is that it presents an integrated behavioral model of search that extends a baseline normative model with specific non-normative influences. This allows us to examine whether such non-normative effects should be viewed as complementing the effects prescribed by normative search models or rather as offering competing alternative explanations of consumer search behavior (e.g., Ben-Akiva, McFadden, et al. 1999). We do so by augmenting a baseline normative model of sequential search by allowing the utilities of products to be systematically affected by non-normative influences, while at the same time maintaining the basic normative optimization structure of the model. In particular, we incorporate two behavioral influences that reflect different aspects of searchers' undue sensitivity to recently encountered (i.e., "local") alternatives, a type of behavioral effect that is particularly relevant for search where consumers inspect alternatives one at a time (e.g., Hey 1982; Houser and Winter 2004).

We conceptualize the process of sequential product search as a series of micro decisions, and we model each stage of the search process in terms of two decisions – which of the products inspected up to that stage is deemed to be the most preferred one (the product comparison decision) and whether to terminate the search at that stage (the stopping decision). We suggest that local behavioral influences in sequential search might manifest themselves in both of these micro decisions. In particular, we propose that consumers respond excessively to the attractiveness of the currently inspected product, at the expense of all others (“focalism”), and that they overreact to the difference in attractiveness between the current product and the one encountered just prior to it (“local contrast”). We develop a model of sequential product search that incorporates these proposed behavioral influences in addition to the standard effects implied by the normative theory of search, and that also maintains the analytical optimization structure of the normative model.

This behavioral model of consumer product search is tested empirically using detailed process-level data from two Internet-based experiments. Consumer search behavior in Experiment 1 represents a type of search that is common in many real-world settings (e.g., shopping for a stereo system) – sequential search for the best multi-attribute product with the possibility of going back to previously inspected products, with limited information about the underlying distribution of utilities, and with the consumers’ cost of search manifesting itself in the time and effort spent. Experiment 2 permits a test of our model using evidence gathered in a much more tightly controlled, albeit less realistic, setting. It also involved a sequential search task, but the alternatives were of known utility (i.e., they had a particular monetary value). Participants in Experiment 2 were fully informed about the distribution from which the alternatives’ utilities were drawn, and they received a financial reward that was determined by the value of their selected alternative and by the monetary search cost they incurred.

The empirical evidence from these two experiments provides strong support for the proposed behavioral model of consumer sequential product search. Overall, this model is found to provide a significantly better account of the search behavior observed in both experiments than does the baseline normative model. More specifically, the results show that, in making product comparison

decisions during sequential search, consumers are unduly influenced by the attractiveness of the currently inspected product, at the expense of all others (focalism effect). In addition, consumers' decisions to either stop or continue searching at a given stage reflect a systematic tendency to overreact to the difference in attractiveness between the current product and the one encountered just prior to it (local contrast effect).

The remainder of the article is organized as follows. First, we develop a baseline normative model of the micro decisions that a consumer makes at each stage of a sequential product search process. Next, we characterize the proposed non-normative influences and incorporate them into a behavioral model of product search. After that, we report the evidence from two experiments that were designed to test this behavioral model. We conclude with a discussion of our findings and their implications, as well as some suggestions for future research.

Baseline Normative Model of Consumer Product Search

We examine a common form of consumer product search, where individuals who wish to purchase a particular type of product inspect candidate products that are available in the market one at a time with the aim of identifying the product that best matches their subjective preference (e.g., shopping for a camera or a compact stereo system).¹ During search, the utility of a product is fully revealed to the consumer upon its inspection. In line with random utility theory, we assume that consumers evaluate each product in terms of its overall utility to them – i.e., that the various attributes of a product are mapped into a single utility value based on a consumer's multi-attribute preference (e.g., McFadden 1986). An important advantage of this approach is that it allows us to tie our model of search in with the rich literature on random utility theory and consumer choice.

The consumer's objective is to maximize her utility taking into account the utility of the purchased product and the total cost of search over all stages of the search process. Every time

¹ In contrast to consumer information search (e.g., Erdem et al. 2005; Hauser, Urban, and Weinberg 1993; Meyer 1982), *product search* pertains to the case in which the nature of a particular candidate product is unknown to the consumer prior to its inspection.

consumer i inspects a product, she incurs a search cost c_i , which is assumed to be constant.² We model the process of consumer product search as a sequence of decision stages $t = 1, 2, \dots, T$. At each stage t , the consumer makes two decisions: (1) whether the currently inspected product is preferred to the best previously encountered one (the *product comparison* decision), and (2) whether to terminate the search and purchase the preferred product among those inspected thus far (the *stopping* decision). Previously observed products can be “recalled” – i.e., once inspected, a product remains accessible to the consumer as a candidate for purchase for the remainder of the search process.

For the product comparison decision at stage t , the consumer compares the utility of the currently observed product (U_{it}) to that of the best previously inspected product ($U_{t-1,i}^{\max}$). If U_{it} exceeds $U_{t-1,i}^{\max}$, the new product is recognized as the most attractive one encountered thus far, and U_{it}^{\max} is updated to take on the value of U_{it} . Otherwise, U_{it}^{\max} is equal to $U_{t-1,i}^{\max}$. Thus, consumers update the value of the highest product utility they have observed up to that point if

$$(1) \quad U_{it} > U_{t-1,i}^{\max}.$$

Having determined U_{it}^{\max} , consumers decide whether or not to stop their search at the current stage. For this decision, they must know or make assumptions about the distribution of product utilities in the market in order to infer the benefits of continuing the search. While consumers typically do not know the exact distribution of product utilities in the market, we assume that they (at least) know the utilities of the most and least attractive possible product configurations (i.e., bundles of quality attributes and price) that could be available in the market ($U_{max,i}$ and $U_{min,i}$, respectively) as they can derive these based on their understanding of the quality attributes and the range of prices, and that this knowledge is not updated over the course the search. We also assume that consumers *ex ante* assign equal probabilities to all possible utility values within this range – i.e., that they have a uniform prior – and equal expected utility to all uninspected products. Since the

² As is typically the case in real-world consumer search behavior, the cost of search was non-monetary (i.e., time and effort) in Experiment 1. By contrast, Experiment 2 used a more controlled setting in which participants incurred a monetary search cost.

scale of utility is not identified in consumer choice models, we normalize the scale of the range $[U_{min,i}, U_{max,i}]$ to $[0, 1]$ for each consumer.

Over the course of the search process, consumers update their beliefs about the distribution of product utilities in the market, $f_{ii}(U)$. In line with prior work pertinent to similar search problems, consumers do so by applying a Bayesian learning rule (e.g., Rothschild 1974). Because the distribution of utilities in the market may not be known to consumers, and for maximum flexibility with respect to distributional shape, we represent this learning process as the Bayesian updating of a Dirichlet process prior, which imposes less stringent assumptions than do approaches based on other commonly used distributions such as the normal (Bikhchandani and Sharma 1996).³ Before inspection of the first product, a consumer's belief about the distribution of utilities in the market is represented by a prior distribution. The precision of this prior is reflected in its weight W , with greater values of W corresponding to less updating of the prior as additional information – in this case, the utility of a newly encountered product – is observed. After each new product inspection, $f_{ii}(U)$ is updated (see Appendix A for details).

Under these conditions, the optimal, fully forward-looking stopping decision at stage t only requires the consumer to determine the expected incremental utility of looking at one additional, previously uninspected product (U_{ii}^{CONT}), as has been shown by Rosenfield, Shapiro, and Butler (1983, Theorem 1).⁴ This is done based on the updated distribution function $f_{ii}(U)$ that accounts for all information about product utilities available at that stage.

$$(2) \quad U_{ii}^{CONT} = \int_{U_{ii}^{\max}}^1 (U - U_{ii}^{\max}) f_{ii}(U) dU$$

³ The information that was available to participants in our empirical studies is consistent with this model. However, to examine the robustness of our findings, we also estimated (using the data from Experiment 1) a model that is based on consumers' assumption that the utility of the products is normally distributed with an unknown mean. The estimation results for this alternative baseline normative model are very similar to those for the Dirichlet-based specification, suggesting that our conclusions are not sensitive to the particular distributional assumptions made.

⁴ An important property of this structural model is that U_{ii}^{CONT} is strictly decreasing during the search process, resulting from a non-decreasing U_{ii}^{\max} and a strictly decreasing $f_{ii}(U)$ for $U > U_{ii}^{\max}$. If the cost of search exceeds the expected utility gain from inspecting an additional product at stage t , then this also holds for all subsequent stages.

Upon termination of the search, the consumer purchases the product with the highest utility among those that she has encountered up to that point (U_{ii}^{\max}). If the consumer continues the search, she draws an additional, previously uninspected product and then makes a new product comparison decision.

The optimal stopping rule has a reservation utility property (see Rosenfield et al. 1983, Corollary 1). Specifically, the reservation utility r_{ii} is that value of U_{ii}^{\max} that results in a value of U_{ii}^{CONT} equal to c_i at stage t , and consumers stop searching if and only if the highest product utility observed up to that point exceeds the reservation utility. That is, consumers stop searching if

$$(3) \quad U_{ii}^{\max} > r_{ii}.$$

Although the parameters of the Dirichlet process model are updated at each stage of the search, the reservation utilities can be calculated *prior* to the inspection of the first product (Bikhchandani and Sharma 1996). In fact, as shown in Appendix A, the reservation utility r_{ii} depends only on the consumer's search cost c_i , the search stage t , and the weight W of the prior, and it can be expressed as

$$(4) \quad r_{ii} = 1 - \sqrt{2(W+t)/W} \cdot \sqrt{c_i}.$$

Behavioral Model of Consumer Product Search

Starting from the normative model presented in the previous section, we propose specific behavioral influences and integrate them into the structural model of sequential product search. Doing so allows us to examine if behavioral effects complement the normative effects, or if they offer an alternative explanation for consumer search behavior. The proposed behavioral influences do not affect the normative model's basic optimization structure, thus allowing us to retain this well-established formal aspect of the normative theory of search. This is the case because, given the nature of the underlying cognitive processes, consumers do not anticipate these influences. Within this structure, we include additional, non-normative components that characterize the proposed

behavioral influences on consumers' product comparison and stopping decisions. In the resulting formal behavioral model, the original normative utility terms are replaced by "behavioral" utility terms that capture the proposed departures from the normative model. However, since the normative components of the model are nested within these behavioral terms, the non-normative extensions can be tested in a relatively straightforward manner. This approach differentiates our model from previous experimental work on non-normative search behavior, which has focused on developing behavioral models intended to replace, rather than extend, normative models (e.g., Bearden, Murphy, and Rapoport 2005; Hey 1982, 1987; Kogut 1990; Moon and Martin 1990, 1996; Sonnemans 1998; Phipps and Meyer 1985; Zwick et al. 2003).

We focus on behavioral influences that are *local* in the sense that they reflect consumers' undue sensitivity to recently encountered alternatives, a class of behavioral effects that is particularly relevant for product search where consumers inspect alternatives one at a time. The importance of local influences has been recognized in prior work on search behavior. For instance, Hey (1982, 1987) suggests that searchers may apply so-called "bounce" rules, which prescribe the initial inspection of a (small) set of alternatives, and the subsequent termination of the search as soon as an additional "draw" reveals an alternative that is more attractive than the best one in the initial set. Phipps and Meyer (1985) propose that stopping errors in search may be due to (satisficing) cutoffs or other suboptimal stopping rules that are local in the sense that they tend not to result in the selection of the overall best alternative. In the context of price search, Houser and Winter (2004) compare a number of different heuristics and find that "bounce" rules and heuristics that involve stopping after a local winning or losing streak provide a worse fit to the observed search behavior than reservation price heuristics and the normatively optimal search rule. Finally, for sequential search in a setting where only the rank order of the current alternative relative to previously inspected ones can be ascertained, Zwick et al. (2003) report that local properties (i.e., patterns) of the sequence of inspected alternatives can affect how many alternatives individuals inspect before terminating their search.

Against the background of this behavioral work, as well as a separate body of prior research providing evidence of search behavior in line with normative models (Brannon and Gorman 2002; Cox and Oaxaca 1989; Harrison and Morgan 1990; Schotter and Braunstein 1981), the central theme of the present article is that consumers' product search behavior is driven by a *combination* of normative rules and (predictable) non-normative influences. This motivates our use of an integrative approach that extends a normative search model with behavioral effects. The key advantage of such an approach is that it allows us to examine the interplay between normative forces and non-normative influences as they jointly drive product comparison decisions as well as stopping decisions in consumer search.

Local Behavioral Influences in Sequential Search

We propose that the particular nature of sequential product search gives rise to specific types of behavioral influences on consumers' decisions in this domain. A key property of sequential search is that alternatives are encountered one at a time, with consumers having to make a product comparison decision and a stopping decision at each search stage. Therefore, the relative order position of products in the sequence is likely to be a key behavioral driver of how specific products are evaluated. In particular, we propose that consumer decision making in sequential product search is susceptible to behavioral influences that are *local* in the sense that they reflect undue sensitivity to recently encountered alternatives. We examine two types of such local influences – “focalism” and “local contrast” – that might manifest themselves both in product comparison decisions and in stopping decisions.⁵ We discuss each of these influences in turn.

Focalism

Research in psychology has shown that people tend to overweight whatever information is most salient or most accessible at a particular moment and neglect other relevant considerations

⁵ While other types of local influences are possible, we focus on these two because they are the most elementary ones in the sense that more complex effects could be constructed using these as basic building blocks.

(see, e.g., Higgins 1996; Kahneman and Miller 1986; Schwarz 1990; Wilson, Wheatley, Meyers, Gilbert, and Axsom 2000). Such an inclination to be unduly influenced by a focal stimulus or event has been demonstrated in a variety of domains, including judgments of subjective well-being and happiness (Schkade and Kahneman 1998; Suh, Diener, and Fujita 1996), predictions about one's own future experiences (Gilbert and Wilson 2007; Wilson and Gilbert 2005), and the estimation of task completion times (Buehler, Griffin, and Ross 1994; Kruger and Evans 2004).

The tendency to be unduly influenced by focal information might also manifest itself in sequential product search. In particular, we propose that, at a given search stage, consumers place greater weight on (the attractiveness of) the currently inspected product than they ought to normatively when making their product comparison and stopping decisions. This prediction is also consistent with research on order effects suggesting that decision makers tend to attach greater weight to more recently encountered information when they – as in sequential product search – obtain and evaluate information in a step-by-step fashion (Hogarth and Einhorn 1992; Johar, Jedidi, and Jacoby 1997).

With respect to product comparison, according to the baseline normative model, the consumer's decision should be driven by the difference in utility between the currently inspected product and the best previously encountered one, with equal weight given to both of these. While we do expect this utility difference to have the effect implied by the normative model, we propose that, in addition, the product comparison decision is influenced more strongly by the utility of the current product than by that of the best product encountered prior to that.

With respect to stopping, the normative model prescribes that the consumer's decision should be affected by the attractiveness of the currently inspected product only if the latter is the most attractive one observed thus far. Focalism in this decision suggests a difference in the impact of the utility of the product that is currently inspected compared to the utility of a product that is retrieved from memory. As the stopping decision is driven by the utility of the best product observed thus far, focalism will only affect this decision if the currently inspected product is also the best one observed up to that point. In particular, we propose that the utility of the best product thus far will

have a larger influence on the stopping decision if it is the currently inspected one than when the best product was observed earlier in the search process and, thus, has to be recalled from memory.

Local Contrast

Work in cognitive psychology has revealed that, when evaluating alternatives in sequence, individuals unintentionally use recently encountered alternatives as reference points along with more stable background reference points (Heyman, Mellers, Tishchenko, and Schwarz 2004; Mellers 2000). This is also consistent with the classic finding in the area of visual perception that judgments of brightness reveal a local contrast effect such that a stimulus appears darker when it is adjacent to a brighter stimulus, and vice versa (Arend and Spehar 1993; Pessoa, Mingolla, and Neumann 1995; Reid and Shapley 1988). In line with this prior work, we propose a local contrast effect whereby consumers' perception of a newly encountered product's attractiveness in sequential search is influenced by how that product compares to the one inspected just prior to it.

We propose that consumer decision making in sequential product search is influenced by the local contrast (in terms of overall attractiveness) between the currently inspected product and the one encountered just prior to it, even when the latter is normatively irrelevant. We propose that such a local contrast effect might manifest itself both in the product comparison decision and in the stopping decision.

For product comparison, the baseline normative model prescribes that the consumer's decision at a given search stage should only be influenced by the utility of the currently inspected product and that of the best among all previously encountered products. Thus, the product seen just prior to the current one should not affect this decision, unless it happens to have been the most attractive one encountered up to that point. However, we predict that the local contrast between the current product and the one inspected before it influences the product comparison decision even when, normatively, it should have no such effect.

With respect to stopping, according to the normative model, the consumer's decision at a given stage should be driven only by the utility of the most attractive product encountered up to that point

and the reservation utility (see Equation 3 above). By contrast, we predict that the stopping decision is also influenced by the difference in utility between the current product and the one inspected just prior to it – even when the latter is normatively irrelevant. In particular, in case of a positive local contrast, this enhances the utility of the best product encountered thus far, making it more likely that this utility exceeds the reservation utility. Consequently, a local improvement renders consumers more likely to stop at the current stage of the search. On the other hand, we do not expect a negative local contrast to affect the stopping decision because this decision is driven only by the evaluation of the best product observed thus far.

Micro Decision Models with Behavioral Influences

We incorporate the proposed behavioral influences into the structural model as follows. As consumers do not anticipate these influences, the normative model’s optimization structure is maintained (i.e., the reservation utility property holds). The behavioral influences can thus be directly integrated into the structural model by using behavioral counterparts of the currently inspected product’s utility in the decision rule stated in Equation 1 and of the best product’s utility in the decision rule expressed in Equation 3. More specifically, to capture the focalism and local contrast effects, we allow the utility of a given product to be a function of these behavioral influences. We refer to this as the “behavioral utility” (BU) of a product, which replaces the normative utility in the structural model. Since the product comparison and stopping decisions differ in their focus, the behavioral effects are not assumed to be equal across them.

The behavioral influences are incorporated into the *product comparison* model as follows. The behavioral utility of the currently inspected product (${}^{PC}BU_{ii}$) is expressed as a function of both U_{ii} and two behavioral components. To capture the proposed focalism effect, an additional weight is placed on the utility of the most attractive product observed thus far if it is the current one ($UFOCAL_{ii}$), reflecting a greater sensitivity to the attractiveness of the currently inspected product relative to that of previously encountered products. In addition, to capture the proposed local contrast effect, ${}^{PC}BU_{ii}$ is allowed to be influenced by the difference in utility between the current

product and the one inspected just prior to it – i.e., $|U_{it} - U_{t-1,i}|$. We allow for asymmetry in this local contrast effect by distinguishing between the case in which the current product is better ($LOCPOS_{it}$) and that in which it is worse ($LOCNEG_{it}$) than the previous one. In the product comparison decision, the behavioral utility of the current product (${}^{PC}BU_{it}$) is compared to the utility of the best product observed thus far ($U_{t-1,i}^{\max}$) to determine whether or not the latter should be updated (see Equation 1).⁶

$$(5) \quad {}^{PC}BU_{it} > U_{t-1,i}^{\max}$$

$${}^{PC}BU_{it} = U_{it} + \gamma_F^{PC} UFOCAL_{it} + \gamma_P^{PC} LOCPOS_{it} + \gamma_N^{PC} LOCNEG_{it}$$

In the normative *stopping* model, the utility of the most attractive product observed thus far drives the consumer's decision to either stop or continue the search. The behavioral equivalent of this utility (${}^SBU_{it}^{\max}$) is expressed as a function of both $U_{t-1,i}^{\max}$ and the two behavioral influences. Note that, in the stopping model, focalism only enters into the model if the current product is the most attractive one observed thus far. If this is not the case, the utility of the current product is irrelevant to the stopping decision since $U_{t-1,i}^{\max}$ is not updated and the stopping decision is based on the utility of the best previously inspected product. To capture the proposed focalism effect, an additional weight is placed on the utility of the most attractive product observed thus far if it is the current one ($UFOCAL_{it}$). For local contrast, $LOCNEG_{it}$ is not included since a local deterioration logically precludes the possibility of the current product being the best one encountered thus far. Consequently, $LOCPOS_{it}$ is the only variable used to capture a local contrast effect in the stopping model. The (updated) behavioral utility of the best product observed thus far (${}^SBU_{it}^{\max}$) is compared to the reservation utility (r_{it}) in making the stopping decision (see Equation 3).

$$(6) \quad {}^SBU_{it}^{\max} > r_{it}$$

$${}^SBU_{it}^{\max} = U_{t-1,i}^{\max} + \gamma_F^S UFOCAL_{it} + \gamma_P^S LOCPOS_{it}$$

⁶ The utility of the best product observed up to stage $t-1$ is assumed to be unaffected by local behavioral influences at stage t .

To summarize, we incorporate the local behavioral influences into the structural model by adding them to the normative utility of the currently inspected product in the product comparison model, and to that of the best product encountered up to that point in the stopping model.

Experiment 1: Test of the Model in a Naturalistic Setting

As a first test of the proposed behavioral model of consumer product search, we conducted an experiment involving a sequential product search task that resembled a typical pre-purchase search activity and that concluded with the choice of one of the available products or services.

Method

Sample

Participants were recruited from a consumer panel maintained by a major university in the Netherlands. The members of this panel had been selected randomly from the national population of the Netherlands. Participants completed the study from their home, using personal computers connected to the Internet.

One week prior to the actual experiment, prospective participants completed a brief Internet-based screening questionnaire. This involved measures of their degree of interest in two product categories – compact stereo systems and holiday home rental packages. Based on this screening study, members of the consumer panel who had expressed an interest in at least one of the categories and who were over the age of 16 were selected for potential participation in the actual study and scheduled to complete the latter in connection with their category of greatest interest.

In the main study, usable responses were obtained from 115 consumers. The numbers of participants who completed the experiment in connection with compact stereo systems and holiday home rental packages were 48 and 67, respectively. The average age of participants in the study was 46.8 years, 41.7 percent were female, and 47.8 percent held a bachelors or higher academic degree.

Procedure

At the start of the experiment, participants were automatically assigned to the product category of greatest interest to them based on their responses in the screening study. They first read detailed instructions describing the attributes dimensions used to characterize the products in the assigned category and explaining, among other things, the nature of the tasks they were about to perform. After that, participants completed a task that was designed to measure their multi-attribute preference in the focal product category (see below for a detailed description of this task). They then proceeded to the product-search-and-choice task.

The search environment closely resembled an Internet site listing different products available from an online retailer. This interface allowed participants to examine stereo systems or holiday home packages that were available in a hypothetical market (see below for details). The alternatives were listed in arbitrary order, randomized independently for each participant. The list, which contained uninformative (randomly generated) product ID numbers, was partitioned into screens of 25 products each. Participants were told that the products were listed in random order and that their goal was to indicate which one of these they would choose. Apart from participants' time and effort, there were no costs associated with searching. Participants were able to request the detailed description – in terms of six quality attributes and price – of any of the products by a mouse click. Thus, they were free to search the list in any order. All alternatives remained available throughout the search, but a detailed description could be displayed for only one product at a time. Participants were encouraged (but not forced) to use a feature of the interface that allowed them to mark their “current favorite” – i.e., the subjectively most attractive product they had found up to that point – at each stage of the search.⁷

⁷ For the purpose of model estimation, it was assumed that the first inspected product was the most attractive one until another product was marked as the current favorite. Of the 115 participants, 86 used this interface feature at least once. Of the 29 who did not, 24 searched fewer than 7 products, which may explain why they did not use the feature. We also estimated our proposed model separately for only those individuals who had used the current-favorite interface feature and found that the results were very similar to those obtained for the full sample, which are reported below.

Once participants had decided to terminate their search and make their product choice, they clicked on a link identifying their preferred product. They then saw a choice confirmation screen, which contained the detailed description of that product. Finally, they were debriefed and thanked for completing the study.

Hypothetical Product Market

Participants performed the product-search-and-choice task in a hypothetical market consisting of 500 products, each described in terms of six quality attributes and price. The quality attributes were varied at either two or five levels, and each attribute had the property that its levels could be rank-ordered in terms of their objective attractiveness.⁸ The quality attributes used to describe holiday home rental packages were privacy level, design and landscaping of the park, and sauna availability (all at two levels), as well as independent quality rating, swimming pool size, and sports facilities (all at five levels). The corresponding attributes for compact stereo systems were number of CD slots, number of cassette decks, and quality of the speaker system (all at two levels), as well as power of the speaker system, number of programmable channels, and independent sound quality rating (all at five levels).

The product market was constructed as a half fraction of a 2^35^3 full-factorial design for the six quality attributes. Each of the resulting product profiles was subsequently assigned a price based on additive component prices for its attribute levels. This produced a strong positive correlation between price and quality, which is typical of real-world markets and ensured that none of the products was objectively dominated by any other product. Finally, a small random component was added to each product's price (resulting in a random perturbation of product prices of about 1 percent on average), which guaranteed that there was a non-deterministic relationship between price and quality.

⁸ For all participants, the *a priori* rank orders of the levels of all attributes were confirmed by the individual-level part-worth utilities that were estimated based on their responses during the preference measurement task.

Utility of Inspected Products

Calculation of the utility to consumer i of an inspected product (at stage t of the search process), U_{it} , requires an understanding of that person's multi-attribute preference. Prior to the product-search-and-choice task, participants completed a ratings-based conjoint task that was designed to measure their preference in the focal product category. Descriptions of eight products had been constructed according to a fractional orthogonal design involving six quality attributes and price, all manipulated at two levels – the most and the least attractive level that would subsequently be available in the market. During the preference measurement task, participants rated each of these eight products, which were presented one at a time, on an 11-point scale (0 = “very unattractive” to 10 = “very attractive”). This allowed the estimation of individual-level part-worth utilities for each of the six quality attributes and for price based on a participant's ratings of the eight product profiles (e.g., Elrod, Louviere, and Davey 1992).⁹ For each individual, these part-worth utilities were then used, in conjunction with a product's attribute levels and price, to calculate an approximate utility score (based on a linear weighted additive utility model) for each of the products. The range of utility scores, from the least to the most attractive possible product configuration, was normalized to [0, 1] for each participant.

Dependent Variables

The dependent variables in the stopping and product comparison models are operationalized as follows. First, at each stage of the search process, we observed whether or not a participant marked the newly inspected product as her/his most preferred one among those inspected up to that point, which is measured by $Prefer_{it}$. More specifically, each stage of the search process provided a binary observation of which product was the most preferred one to the participant at that stage – the newly

⁹ To examine the robustness of our findings, we also used an empirical Bayes approach (see, e.g., Morris 1983) as an alternative method of obtaining the individual-level part-worth utilities. The population distribution of the part-worth utilities, estimated via a random coefficient model, served as the prior distribution for each individual and was updated using her/his ratings to obtain individual-level part-worth utilities. Using these alternative part-worth utilities in calculating the product utilities did not alter our conclusions regarding the proposed behavioral influences.

inspected product or the best previously encountered one. Second, at each stage of the search process, we also observed whether or not a participant chose to stop searching, captured in $Stop_{it}$ having the value of 1 and 0 respectively.

Model Specification

The fully deterministic version of participants' product comparison and stopping decisions is unlikely to perfectly describe behavior. Its estimation requires a richer, stochastic specification. To allow for systematic differences across individuals, and hence account for the fact that we have multiple observations for each participant, we include two individual-specific random effects in the model. The first, v_i^{PC} , enters in the product comparison equation to allow for heterogeneity in individuals' tendency to mark the current product as best one observed thus far. The second, v_i^S , enters in the search cost equation and captures systematic differences in search costs across individuals. $v_i = (v_i^{PC}, v_i^S)$ is assumed to follow a mean-zero bivariate normal distribution with arbitrary variance-covariance matrix, hence allowing for correlation between its components. Any remaining unexplained variation is captured by independent and identical extreme value type I error terms, ε_{it}^{PC} and ε_{it}^S , resulting in a Logit-type model.

The empirical model for the product comparison decision, combining Equations 1 and 5 and including v_i^{PC} and ε_{it}^{PC} , is:

$$(7) \quad \begin{aligned} V_{it}^{PC} &= U_{it} + \gamma_F^{PC} UFOCAL_{it} + \gamma_P^{PC} LOCPOS_{it} + \gamma_N^{PC} LOCNEG_{it} - U_{t-1,i}^{\max} + v_i^{PC} \\ Prefer_{it} &= I(V_{it}^{PC} + \varepsilon_{it}^{PC} > 0) \end{aligned}$$

In the stopping model, an individual's cost of search plays an important role since the reservation utility equals $1 - \sqrt{2(W+t)/W} \cdot \sqrt{c_i}$ (see Equation 4).¹⁰ We capture a participant's

¹⁰ In estimation, the weight W of the prior was set to an arbitrary value (10). Estimation of our model for different levels of W does not change the substantive conclusions.

systematic search cost c_i by both the (unobserved) mean level of search cost among all participants (γ_{search}) and an observed proxy for that individual's opportunity cost of time ($TIMECOST_i$).

$$(8) \quad \sqrt{c_i} = \gamma_{search} + \gamma_{time} TIMECOST_i + v_i^S$$

Combining Equations 4, 6 and 8 and incorporating v_i^S and ε_{ii}^S , yields the following specification of the stopping model:

$$(9) \quad V_{ii}^S = U_{ii}^{\max} + \gamma_F^S UFOCAL_{ii} + \gamma_P^S LOCPOS_{ii} - (1 - \sqrt{2(W+t)/W}) \cdot (\gamma_{search} + \gamma_{time} TIMECOST_i + v_i^S) \\ Stop_{ii} = I(V_{ii}^S + \varepsilon_{ii}^S > 0)$$

To allow for the usual variance restriction on epsilon in choice models, we rescale the model. We do so by estimating a set of β coefficients that comprises scale corrections of the γ coefficients and of the previously unparameterized model components. This results in the following two equations:

$$(10) \quad V_{ii}^{PC} = \beta^{PC} (U_{ii} - U_{t-1,i}^{\max}) + \beta_F^{PC} UFOCAL_{ii} + \beta_P^{PC} LOCPOS_{ii} + \beta_N^{PC} LOCNEG_{ii} + v_i^{PC} \\ V_{ii}^S = \beta^S (U_{ii}^{\max} - 1) + \beta_F^S UFOCAL_{ii} + \beta_P^S LOCPOS_{ii} + \sqrt{2(W+t)/W} \cdot (\beta_{search} + \beta_{time} TIMECOST_i + v_i^S)$$

The total likelihood of the joint decision models is:

$$(11) \quad \prod_i \int \prod_{t=1}^{T_i} \left[\frac{P(V_{ii}^{PC} + \varepsilon_{ii}^{PC} > 0)^{Prefer_{ii}} \cdot (1 - P(V_{ii}^{PC} + \varepsilon_{ii}^{PC} > 0))^{1-Prefer_{ii}}}{P(V_{ii}^S + \varepsilon_{ii}^S > 0)^{Stop_{ii}} \cdot (1 - P(V_{ii}^S + \varepsilon_{ii}^S > 0))^{1-Stop_{ii}}} \right] \varphi(v_i) dv_i$$

To estimate the model including the unobserved heterogeneity across individuals embedded in v_i , we rely on the method of simulated maximum likelihood (Train 2003). This involves the sampling of a large number of draws (in our case 100) from the distribution of v_i (which depends in part on parameters that are also estimated) and the computation of the likelihood conditional on these draws. The likelihood of Equation 11 is then approximated by averaging the computed likelihood conditional on each of the draws across all the draws. Note that these draws differ across individuals and that the likelihood conditional on v_i is smooth, thus improving the properties of the estimator (Stern 1997).

Predictor Variables in the Product Comparison Model

Intercept: The intercept in the product comparison model represents the mean baseline level of individuals' tendency to select the current product (i.e., the one inspected at stage t) as the most attractive one encountered thus far.

Utility Difference between Current and Best Previously Inspected Product: This utility difference variable, which should drive the product comparison decision according to the normative model, is based on the preference measurement procedure described above, and operationalized as the difference between the utility of the current product and that of the best previously encountered one ($U_{it} - U_{t-1,i}^{\max}$).

Focalism: The predicted overweighting of the currently inspected (i.e., focal) product is tested by allowing for a differential impact of the utility of that product relative to the utility of the best previously encountered product. To that end, we include the predictor variable $UFOCAL_{it}$ that is equal to the utility of the current product. An effect of $UFOCAL_{it}$ indicates a behavioral influence of the current product over and above the normative influence of the utility difference between the current and the best previously inspected product.

Local Contrast: The proposed local contrast effect is captured in terms of the difference in utility between the current product and the one inspected just prior to it ($U_{it} - U_{t-1,i}$). In the product comparison model, we allow for asymmetry in this effect depending on whether the difference is positive (i.e., a local "improvement") or negative (i.e., a local "deterioration"), and we do so by including the predictor variables $LOCPOS_{it}$ and $LOCNEG_{it}$ (see Equation 5), respectively.

Predictor Variables in the Stopping Model

The two normative drivers of the decision to terminate the search at a given stage are the utility of the best product encountered up to that point, U_{it}^{\max} , and the reservation utility, r_{it} . A consumer's reservation utility is a function of the stage in the search process, the weight W of her/his prior belief about the distribution of utilities in the market, and her/his cost of search. The latter is

captured in the model through a common (i.e., not individual-specific) baseline search cost and a time-based measure of an individual's cost of search. The search stage t and the prior weight W enter the model through the searcher's updated belief about the distribution of utilities and, consequently, they do not appear as explanatory variables in the estimated model (see Equation 8).

Intercept: The intercept in the stopping model is identified separately from the baseline search cost, as the impact of the cost of search decreases over the course of the search process by a factor $(W+t)/W$.

Correction for Utility Normalization: The preference measurement task provides us with a cardinal value for the utility of each product, and the product utilities are normalized to be between 0 and 1. This normalization is arbitrary as both the scale and location of the utilities are not identified. Any alternative scaling of the utilities results in a corresponding rescaling of the estimated parameters, with no need for further correction. A shift in the location of the utilities, however, does require an explicit correction. To absorb the impact of such a shift in the utility location embedded in this variable, we include a dummy variable that takes on a value of 1 if the focalism variable is non-zero.¹¹ (Note that such a correction is not necessary in the product comparison model.)

Baseline Search Cost: This is the intercept in the search cost equation part of the stopping model. It captures the mean baseline level of the cost of inspecting one product across individuals.

Time-Based Search Cost: A participant's average response time (across the eight products) during the preference measurement task that preceded the search task is used as an (inverse) indicator of that individual's opportunity cost of time. This indicator increases the individual's search cost beyond the baseline level.

Utility of Best Inspected Product: The utility of the most attractive product among all those examined up to, and including, the current stage (U_{it}^{\max}).

¹¹ This dummy variable is identical to the *Prefer* variable as it takes on a value of 1 whenever the currently inspected product is selected as the best one encountered thus far.

Focalism: The predictor variable $UFOCAL_{ti}$, operationalized as in the product comparison model, is also used to capture the predicted focalism effect on the stopping decision. Note, however, that the currently inspected product only enters the stopping model if it is the best product encountered up to that point.

Local Contrast: In the stopping model, $LOCPOS_{ti}$ is the only variable used to capture a local contrast effect (see Equation 6).

Results

Descriptive Statistics

On average, participants inspected the descriptions of 14.3 different products during the product-search-and-choice task. The average time they spent looking at these descriptions was 45.8 seconds per product. The average utility (on a scale from 0 to 1, normalized for each participant over all available products) of the best product that participants encountered in their search was .783, while that of the product they chose was .665. There were no significant differences on these measures between individuals who completed the task for compact stereo systems and those who did so in connection with holiday home rental packages.

Product Comparison Decision

The results for the product comparison model are summarized in the top portion of Table 1. First, the normative theory of search suggests that a consumer's decision as to whether or not the currently inspected product is more attractive to her/him than the best previously encountered one should be based only on the difference in utility between these two alternatives. This is supported by our data ($\beta = 2.72$, $t = 4.89$). The greater the utility difference in favor of the current product – or the smaller the difference in favor of the best prior one – the more likely a consumer is to select the current alternative either for immediate purchase (if the search is terminated at the current stage) or as the most preferred one up to that point (if the search continues).

The first proposed behavioral influence on the product comparison decision in sequential search suggests that consumers are unduly influenced by the attractiveness of the currently inspected product. The empirical evidence obtained in Experiment 1 provides support for such a focalism effect in product comparison. In contrasting the utility of the current product with that of the best previously inspected one, a change in the current product's utility has a stronger impact ($\beta = 2.96, t = 3.83$) on the probability of selecting the current product as the best one thus far than an equivalent change (in the opposite direction) in the utility of the best previously encountered one.

Table 1: Model Estimates (Experiment 1)

	β	t Value
<i>Product Comparison Model</i>		
Intercept	-2.88 *	-5.55
N Utility Difference Between Current and Best Previous Product	2.72 *	4.89
B Focalism (Differential Impact of Current Product)	2.96 *	3.83
B Local Contrast – Improvement vs. Prior Product	0.11	0.25
B Local Contrast – Deterioration vs. Prior Product	1.28	1.04
$\sigma(v^{PC})$	0.66 *	4.28
<i>Stopping Model</i>		
Intercept	9.86 *	3.98
Correction for Utility Normalization	-4.32 *	-2.36
Baseline Search Cost	4.49 *	3.22
N Time-Based Search Cost	-0.19 *	-2.17
N Utility of Best Inspected Product	1.94	1.66
B Focalism (Differential Impact of Current Product)	4.74	1.88
B Local Contrast – Improvement vs. Prior Product	2.07 *	3.10
$\sigma(v^S)$	0.16 *	2.00
N: normative influence; B: behavioral influence * parameter estimate significant at $p < .05$		

The second candidate behavioral influence is that of the difference in utility between the currently inspected product and the one seen just before that when the latter is not the best among the previously observed products and is, thus, normatively irrelevant. Such local contrasts are not

significant in the product comparison model, both when they represent an improvement and when they constitute a deterioration relative to the prior product.

Stopping Decision

The results for the stopping model are also summarized in Table 1. According to the normative theory of search, the stopping decision should be based only on the cost of search and on the utility of the most attractive product examined thus far. The effect of the latter is in the expected direction, approaching statistical significance (and it is significant at $p < .05$ for a 1-tailed test). Moreover, the time-based measure that captures differences in search cost across individuals has a significant effect in the direction predicted by the normative theory – those who spent more time on the preference measurement task that preceded the search task (as indicated by the variable Time-Based Search Cost) were less likely to terminate the search at a given stage ($\beta = -0.19, t = -2.17$).

The first of the two proposed behavioral influences on the stopping decision is that consumers overweight the attractiveness of the current product. This implies the prediction that the utility of the best among all products encountered thus far has a stronger (positive) effect on the probability of terminating the search at a given stage when that product happens to be the currently inspected one (which is captured by the current product's behavioral utility, $^sBU_{it}$, in our model). This focalism effect ($\beta = 4.74, t = 1.88$) approaches statistical significance (and it is indeed significant at $p < .05$ for a 1-tailed test, reflecting our directional hypothesis for it).

Moreover, we have proposed that the probability of stopping the search at a given stage is positively influenced by the local improvement in utility in this product relative to the one encountered immediately prior to it, which is normatively irrelevant. This local contrast effect is significant in the stopping model ($\beta = 2.07, t = 3.10$), suggesting that, all else being equal, observing a product that is superior to the one they saw just before it renders consumers more likely to terminate their search. Note that our specification of the normative part of the stopping model based on a Dirichlet process results in a conservative test of the non-normative nature of the local contrast effect. In particular, a plausible alternative account of normative stopping behavior – based on

consumers assuming a normal distribution of utilities and learning about its variance – would imply that observing a highly unattractive product in a search sequence may increase the probability of subsequently encountering a highly attractive one. In that case, greater variance among a set of inspected products should result in a lower probability of stopping – counter to the local contrast effect, which predicts that greater local differences in utility *increase* the probability of stopping at a given search stage.

Comparative Model Fit

As an overall test of the behavioral influences, we also estimated the baseline normative model as a benchmark. This model was identical in structure to the full behavioral model, but differed from the latter in that none of the behavioral effects were included. Based on a likelihood-ratio test, the behavioral model fits the data significantly better than the baseline normative model ($\chi^2 = 47.2$, $df = 6$, $p < .001$). A comparison of these two models in terms of the Bayesian Information Criterion (BIC) – 1845.3 for the behavioral model vs. 1864.1 for the normative model – yields the same conclusion. Thus, the local behavioral influences, taken together, contribute substantially to explaining the observed product comparison and stopping decisions. Moreover, to test for heterogeneity in the behavioral effects across individuals, we also estimated a latent-class model with class-specific coefficients for both the normative and the behavioral influences. For these data, a model with two latent classes is inferior (BIC of 1869.1) to the homogeneous behavioral model (BIC of 1845.3). Finally, as an absolute measure of fit, McFadden's R-squared for the behavioral model is .12.

Discussion

The results of Experiment 1 provide support for the proposed behavioral model and, thus, suggest that consumers are indeed susceptible to non-normative local influences during product search. Consumers' undue sensitivity to recently encountered alternatives is reflected both in the product comparison decisions and in the stopping decisions they make at each search stage. In

particular, product comparison decisions reflect strong focalism effects, whereas stopping decisions are largely driven by local contrast effects.

To illustrate the magnitude of the key behavioral influences observed in Experiment 1, we examine how variation in the variables that capture these influences affects consumers' micro decisions in sequential product search. We do so based on the estimated parameters of the product comparison and stopping models reported in Table 1. For a given behavioral effect, we calculate the probability of selecting the currently inspected product as the most preferred one thus far or the probability of stopping the search at the current stage for different percentiles of the observed distribution of the variable characterizing the effect. Each behavioral effect is examined *ceteris paribus*, with all other variables in the model held constant.

First, to illustrate the focalism effect on product comparison decisions, we examine the probability of the current product being adopted as the most preferred one thus far for both the 10th and the 90th percentile value of this product's utility when the latter is equal to the utility of the best previously encountered product. Normatively, when the current and the best prior product are equally attractive, consumers' inclination to prefer the current product should not be affected by the absolute attractiveness of these two products. However, the resulting probabilities are in fact substantially different – 11.6 and 37.5 percent for the 10th and the 90th percentile, respectively. Thus, our findings reveal a greater sensitivity to the utility of the current product than to that of the best prior one. To further quantify this behavioral influence, our model estimates imply that, if the best previously encountered product was at the median of the utility distribution, the currently inspected one would only have to be at the 26th percentile to be equally likely to be selected as the most preferred product thus far.

A similar approach can be used to illustrate the local contrast effect on stopping decisions. We examine the probability of terminating the search at the current stage for both the 10th and the 90th percentile value of the utility of the product inspected just prior to the current one, while holding both the utility of the current product and that of the best product encountered thus far constant at the 90th percentile. The resulting stopping probabilities are 66.0 and 49.9 percent for the 10th and the

90th percentile of the previous product's utility, respectively. This provides a sense of the magnitude of the local contrast effect since, normatively, the attractiveness of the product encountered just prior to the current one should not affect a consumer's inclination to terminate the search. To further quantify this effect, if the previous product was at the 10th percentile of the utility distribution, the current product would only have to be at the 35th percentile to achieve the same stopping probability as when the utilities of both the current and the previous product are at the median. Thus, all else being equal, a local increase in attractiveness from one inspected product to the next unduly renders consumers more likely to terminate their search.

Finally, it is worth noting that the normative effects are also significant both in the product comparison model and in the stopping model, which suggests that the proposed local behavioral influences augment – rather than replace – the normative theory of sequential search.

Experiment 2: Test of the Model in a Controlled Setting

Experiment 1 used an experimental paradigm that was quite naturalistic – consumers searched a set of multi-attribute alternatives in a domain of interest to them and concluded their search with the choice of a product according to their own, idiosyncratic preferences. While such an approach has a number of desirable features (including high external validity), it also has some limitations. In particular, it does not allow the researcher to directly observe consumer search costs and returns to search, and it requires the use of a highly flexible learning model to characterize consumers' assumptions about the distribution of utilities in the market at each stage of the search. The purpose of Experiment 2 was to test the proposed behavioral model of sequential search in a much more controlled setting. To that end, we used alternatives of unambiguous utility (i.e., monetary value), with the latter being drawn from a distribution known to participants. Moreover, searchers were charged a monetary cost for inspecting each new alternative, and they received a financial reward based on the value of the alternative they chose and the total search cost they incurred. This paradigm allowed us to define a straightforward normative model, calculate exact reservation

values, and determine whether the observed product comparison and stopping decisions deviate from the normative benchmark.

Method

Sample

Participants were 131 members of a university-administered panel of consumers residing in the United States. They completed the study from their home, using personal computers connected to the Internet, and they did so in exchange for a guaranteed compensation of \$3 plus an additional amount of up to \$5 (see below). The average age of participants was 39.7 years, 69.4 percent of them were female, and 62.2 percent held a bachelors or higher academic degree.

Procedure and Stimuli

The experiment involved a sequential search task (with recall), where alternatives of known utility – i.e., monetary value – were revealed one at a time. Participants were told that they were free to inspect as many alternatives as they wished, instructed to choose one of the alternatives revealed in the course of their search, and informed that they would receive the monetary value of their chosen alternative as an additional payment upon completion of the experiment. Prior to starting the search task, participants were provided with detailed instructions (including a description of the monetary incentive), and they were required to pass a test of understanding of these instructions consisting of four multiple-choice questions.

Each alternative was characterized by a horizontal line displayed on the computer screen. The length of the line represented the alternative's monetary value. The values (line lengths) ranged from \$0.01 to \$5.00 (1 to 500 pixels). At each search stage, and separately for each participant, the value of the current alternative was determined by an independent random draw from a uniform distribution. Participants had complete and accurate information about the process used to generate these values. They incurred a monetary search cost for each inspected alternative. Each participant

was randomly assigned to one of two treatment conditions for the entire experiment – a search cost of either \$0.01 or \$0.05 per alternative.

At each stage of the search, participants indicated (1) whether the current alternative was the best one they had seen up to that point and (2) whether they wished to inspect another alternative or stop searching and select (the one most recently identified as) the best alternative they had seen as their final choice. Upon completion of the experiment, each participant received the amount of money associated with the alternative s/he had selected minus the total cost of search s/he had incurred.

Dependent Variables

The set of dependent variables in the product comparison and stopping models parallel those used in Experiment 1. At each stage of the search process, we observed whether a participant marked the current alternative as the best one among those inspected up to that point, and this served as the dependent variable in the product comparison model. That is, we obtained a measure of whether a participant preferred the newly inspected alternative to the best previously encountered one. In addition, we observed at each stage whether a participant chose to terminate the search, and this was used as the dependent variable in the estimation of the stopping model.

Predictor Variables in the Product Comparison Model

The set of variables that was used to model both the normative and the proposed behavioral influences in the product comparison model was largely the same as in Experiment 1. The key difference is that the utility of each alternative and the (monetary) cost of search were known in Experiment 2. Consequently, we were able to use the objective values of the inspected alternatives (instead of estimated product utilities) and to directly calculate the normative reservation values.

Predictor Variables in the Stopping Model

In Experiment 2, the normative policy was for a participant to continue searching until a value greater than or equal to the reservation value was observed. Since the reservation value varied only as a function of the (manipulated) cost of search, model estimation was simplified as the reservation value was known for each participant. We still allowed for systematic differences in search cost across individuals with an individual-specific random effect. This effect was included additively in the model. The proposed behavioral influences (i.e., focalism and local contrast) were captured using variables that are analogous to those used in Experiment 1.

Model Estimation

Due to the highly controlled nature of Experiment 2 (with alternatives of known value drawn from a known distribution and monetary search cost), the normative model components – i.e., $U_{ii}, U_{ii}^{\max}, r_{ii}$ – are known exactly. For utilities known to be uniformly distributed between 0 and 500 (cents), the reservation value, as prescribed by the normative model, is $500 - \sqrt{1000 \cdot c_i}$ and, thus, 468 or 429 when the cost of search is 1 or 5 cent(s), respectively.¹² Normatively, participants should terminate the search as soon as they inspect a value that exceeds the reservation value. The stopping and product comparison models were again estimated simultaneously. However, unlike the model for Experiment 1, the one estimated for Experiment 2 does not need to account for consumer learning about the distribution of product utilities over the course of the search.

Results

Descriptive Statistics

On average, participants inspected the descriptions of 5.9 alternatives. Of the 131 participants, 64.1 percent stopped too early in that they terminated their search before encountering an alternative

¹² This equation for the reservation utility follows from the (more general) case with learning by letting the weight W of the prior go to infinity, resulting in $(W+t)/W = 1$, and substituting the appropriate range for the uniform distribution.

that exceeded their reservation value, 26.7 percent searched in accordance with the normative model and stopped once they observed an alternative that exceeded their reservation value, and the remaining 9.2 percent continued their search even after inspecting an alternative that exceeded their reservation value. The mean number of alternatives searched by those who stopped too early, in accordance with the normative model, and too late are 4.3, 7.5, and 12.9, respectively. The finding that, overall, participants did not search enough holds for both levels of search cost – in each of the two conditions, the number of alternatives inspected was about half the optimal number implied by the normative model for that level of search cost.

The average value of the best alternative that participants encountered in their search was \$4.27, while that of the product they chose was \$4.23. Taking into account the cost of search, we can also determine the expected payoff obtained by an individual who behaves according to the normative model, which is \$4.49. The actual average payoff earned by participants in the experiment was \$4.06.

Product Comparison Decision

The results for the product comparison model are summarized in the top part of Table 2. First, the normative model suggests that the decision as to whether the currently inspected alternative is more attractive than the best previously encountered one should be based only on the difference in utility between these two alternatives. This effect is supported by our data ($\beta = 26.95$, $t = 4.26$).

The first of our proposed behavioral influences on the product comparison decision in sequential search is that consumers are unduly influenced by the attractiveness of the currently inspected alternative. The evidence obtained in Experiment 2 provides support for such a focalism effect in product comparison. Above and beyond the normative effect of the difference in utility between the currently inspected and the best previously encountered alternative, the utility of the current alternative has a significant positive impact on the probability of that alternative being adopted as the most attractive one encountered thus far ($\beta = 11.76$, $t = 3.32$).

The other candidate behavioral influence is that the product comparison decision is influenced by the difference in utility between the currently inspected alternative and the one seen just prior to it even when the latter is not the best among the previously observed alternatives and is, thus, normatively irrelevant. Such local contrasts are not significant in the product comparison model, both when they represent an improvement and when they constitute a deterioration relative to the preceding alternative.

Stopping Decision

The results for the stopping model are also summarized in Table 2. First, the normative effect is supported – the probability of terminating the search at a given stage increases as the difference between the highest value that an individual has observed in the course of the search and the reservation value increases ($\beta = 4.24, t = 2.53$).

Table 2: Model Estimates (Experiment 2)

	β	t Value
<i>Product Comparison Model</i>		
Intercept	-7.12 *	3.17
N Difference Between Current Value and Highest Value Seen Previously	26.95 *	4.26
B Focalism (Differential Impact of Current Alternative)	11.76 *	3.32
B Local Contrast: Improvement vs. Prior Alternative	3.80	0.41
B Local Contrast: Deterioration vs. Prior Alternative	-0.38	-0.28
$\sigma(v^{PC})$	3.51 *	3.16
<i>Stopping Model</i>		
Intercept	-2.03 *	-5.93
Correction for Utility Normalization	0.97	0.63
N Difference Between Highest Value Seen and Reservation Value	4.24 *	2.53
B Focalism (Differential Impact of Current Alternative)	1.65	0.88
B Local Contrast: Improvement vs. Prior Alternative	1.40 *	2.26
$\sigma(v^S)$	0.71 *	3.17
N: normative influence; B: behavioral influence * parameter estimate significant at $p < .05$		

The first of the two proposed behavioral influences on the stopping decision is that the attractiveness of the current alternative is overweighed. In particular, we have predicted that the utility of the best among all observed alternatives has a stronger (positive) effect on consumers' probability of terminating the search at a given stage when that alternative happens to be the currently inspected one. Such a focalism effect on stopping is not supported by our data.

Moreover, we have proposed that the stopping decision in sequential product search is influenced by the local improvement in utility in the currently inspected alternative relative to the one seen just prior to it, which is normatively irrelevant. This local contrast effect is significant ($\beta = 1.40, t = 2.26$), suggesting that, all else being equal, observing an alternative that is superior to the one they saw just before it renders individuals more likely to terminate their search.

Comparative Model Fit

As an overall test of the behavioral influences, we also estimated the baseline normative model as a benchmark. This model was identical to the full behavioral model with the exception that it did not include the proposed set of behavioral effects. The behavioral model fits the data significantly better than the baseline normative model – both based on a likelihood-ratio test ($\chi^2 = 145.0, df = 6, p < .0001$) and in terms of BIC (655.8 for the behavioral model vs. 771.5 for the normative model), indicating that the behavioral effects contribute substantially to explaining the product comparison and stopping decisions. To test for heterogeneity in the behavioral effects across individuals, we also estimated a latent-class model with class-specific coefficients for both the normative and the behavioral influences. Such a model with two latent classes is inferior (BIC of 678.0) to the homogeneous behavioral model (BIC of 655.8) for these data. As an absolute measure of fit, McFadden's R-squared for the behavioral model is .59, which is substantially higher than in Experiment 1. This difference reflects the fact that Experiment 1 was designed to examine the proposed behavioral influences in a naturalistic setting that entailed considerably more unobservable factors.

Discussion

The results of Experiment 2 provide further support for the proposed behavioral influences. As in Experiment 1, the focalism effect is significant in the product comparison model, whereas the local contrast effect is again significant in the stopping model. Thus, we find strong convergence between the results of the two studies.

We illustrate the magnitude of the key behavioral influences observed in Experiment 2 using the same approach as in Experiment 1. That is, for a given behavioral effect, we again examine how variation in the variable that captures it affects searchers' micro decisions *ceteris paribus* (i.e., with all other variables in the model held constant), and we do so based on the estimated parameters of the product comparison and stopping models reported in Table 2.

To provide a sense of the magnitude of the focalism effect on product comparison decisions, we examine the probability of the current alternative being selected as the most preferred one thus far for both the 10th and the 90th percentile value of this alternative's value when the latter is equal to the value of the best previously encountered alternative. Normatively, when the current and the best prior alternative are equally attractive, the inclination to prefer the current one should not be affected by their absolute attractiveness. However, the resulting probabilities are in fact vastly different – 6.0 and 82.4 percent for the 10th and the 90th percentile, respectively. Thus, our findings indicate a much greater sensitivity to the utility of the current alternative than to that of the best prior one. To further quantify this behavioral influence, our model estimates imply that, if the best previously encountered alternative was at the median of the utility distribution, the currently inspected one would only have to be at the 6th percentile to be equally likely to be selected as the most preferred alternative thus far.

To illustrate the local contrast effect on stopping decisions, we examine the probability of terminating the search at the current stage for the 10th and the 90th percentile of the value of the alternative inspected just prior to the current one, while holding both the value of the current alternative and that of the best one encountered thus far constant at the 90th percentile. The resulting

stopping probabilities are 70.7 and 54.3 percent for the 10th and the 90th percentile of the previously inspected alternative's value, respectively. This provides a sense of the magnitude of the local contrast effect since, normatively, the attractiveness of the alternative encountered just prior to the current one should not affect a searcher's stopping decision. To further quantify this effect, if the previous alternative was at the 10th percentile of the utility distribution, the current alternative would only have to be at the 42nd percentile to achieve the same stopping probability as when the utilities of both the current and the previous alternative are at the median. Thus, all else being equal, a local increase in attractiveness from one inspected alternative to the next in the search sequence unduly enhances the inclination to terminate the search.

Finally, as in Experiment 1, the normative effects are again significant both in the product comparison model and in the stopping model along with the behavioral influences, which further corroborates the conclusion that the latter are an important extension of the normative theory of sequential search, and not a substitute for it.

General Discussion

We have introduced and tested a behavioral model of consumer product search that extends a baseline normative model of sequential search by incorporating a class of non-normative influences that are local in the sense that they reflect consumers' disproportionate sensitivity to, or "zooming in" on, recently encountered alternatives. Converging evidence obtained via different experimental paradigms – one involving consumer search for a multi-attribute product in a setting of high external validity (Experiment 1) and the other using a much more tightly controlled procedure that ensures high internal validity (Experiment 2) – provides strong support for the proposed behavioral influences, along with effects implied by the normative theory. Our findings, thus, confirm the key proposition that consumer product search behavior is jointly governed by normative principles and (local) non-normative influences.

The overall pattern of results is consistent across the two experiments. First, in addition to the normative effect, product comparison decisions in search reflect a focalism effect such that consumers respond excessively to the attractiveness of the currently inspected product, at the expense of all other alternatives. Second, along with normative considerations, stopping decisions are affected by local contrast effects whereby consumers are unduly influenced by the difference in attractiveness between the current product and the one encountered just prior to it. This differential susceptibility of the product comparison and stopping decisions to the two local behavioral influences may reflect a difference in focus between these micro decisions in consumer product search. Exploring this difference in greater depth would be a promising avenue for future work.

The present work reveals a substantial behavioral path dependence in search-based consumer choices in the form of local influences. That is, the particular order in which consumers encounter candidate products – whether this order occurs naturally or is deliberately designed by an interested party – has a systematic impact on their product comparison and stopping decisions in sequential search. For instance, a strong contrast in the attractiveness of two contiguously encountered products experienced early on in the search process can result in the premature termination of the search (relative to the normative policy), whereas the persistent absence of such an experience can lead to excessive search. In addition, our findings suggest the possibility of a systematic consumer preference reversal between two products merely as a result of the order in which they are inspected and what other products they are embedded among within a search sequence.

More generally, the present research heeds the call to develop behavioral models that shed light on non-normative decision rules that consumers use in dynamic contexts where, as in product search, they are required to make sequences of inter-dependent decisions (Adamowicz et al. 2008). We have done so by using an integrative approach and developing a model of consumer product search that augments a baseline normative model with behavioral influences that reflect searchers' undue sensitivity to recently encountered (i.e., local) alternatives.

The findings reported in this article have important implications for sellers. For instance, when consumers engage in a sequential search of several attractive products, the one they are inspecting

at the moment enjoys a distinct advantage in the sense that it is more likely to be preferred merely as a result of being the focal product. As this advantage vanishes as soon as the consumer moves on to inspecting the next product, a seller should seek to capitalize on this momentary opportunity and close the deal while its product is still the focal one. Another implication of our findings is that, to the extent that a vendor's goal is to prevent (or at least reduce) further search once consumers have inspected its own product, it should seek to influence the nature of the competing alternative that consumers encounter immediately prior to inspecting its offering – for example by ensuring that consumers are exposed to a distinctly unattractive alternative just before they see the firm's product.

In terms of implications for consumers, our findings suggest that individuals' search behavior is quite susceptible to non-normative forces. The identification of important sources of such, presumably unwanted, influence on purchase decisions should help consumers counteract these non-normative inclinations and improve the quality of their search-based product choices. Given their natural tendency to be unduly influenced by recently inspected alternatives when deciding which is their most preferred product and whether to stop searching at a given stage, consumers engaging in sequential product search would be well advised to make a strong effort to accurately remember – or even record – which of the previously inspected products is the most attractive one to them, and to not allow their decisions to be influenced by recently encountered unattractive alternatives.

Some limitations of the present research are worth noting, along with opportunities for future research. First, although we used different experimental paradigms in an effort to attain both high internal validity and high external validity, our findings may not fully generalize to search decisions in the wild. For instance, the stakes tend to be higher in real-world decisions, and this might result in greater motivation and more search effort than we observed in our experiments. Therefore, it would be worthwhile to further test our behavioral model of consumer product search using field data (e.g., observed search behavior at an Internet shopping site or survey data on consumers' product search activities). Another promising avenue for further work would be to extend our model

to situations where consumers have partial information about specific alternatives prior to their inspection.

It would also be interesting to examine whether consumers tend to update their preferences as they engage in sequential product search. A common phenomenon in consumer choice behavior is that individuals tend to construct their preferences in response to the specific properties of the choice tasks they face (see Bettman, Luce, and Payne 1998). Similarly, consumers might also construct their preferences during sequential product search. Thus, enhancing our understanding of the connection between product search and preference formation is an important objective for future research.

Another important area for future research is the impact of decision support technologies on consumer product search behavior. For example, one potentially powerful means of assisting consumers with the type of complex search tasks examined in the present research is to provide them with decision aids that facilitate comparisons of the currently observed product with the best one encountered up to that point. While it has been shown that such product comparison tools can significantly improve consumer decision making (Häubl and Trifts 2000), it would also be interesting to examine whether and how these decision support technologies moderate the behavioral influences on consumer search behavior introduced here.

Finally, since the specific properties of the search environment – what is known about the distribution of utilities, whether the search is conducted with or without recall, etc. – influence what constitutes normatively optimal search behavior (Adam 2001), it would be worthwhile to replicate the behavioral effects reported here in other types of search environments. Moreover, although it is likely that there are instances where optimal search strategies do not have a reservation utility property (see Albright 1977), the question of how consumers search under such circumstances has not been addressed to date. We hope that the present work provides an impetus for the rigorous investigation of consumer search behavior in such contexts.

References

- Adam, Klaus (2001), "Learning While Searching for the Best Alternative," *Journal of Economic Theory*, 101, 1, 252-281.
- Adamowicz, Wiktor, David Bunch, Trudy Ann Cameron, Benedict G. C. Dellaert, Michael Hanneman, Michael Keane, Jordan Louviere, Robert Meyer, Thomas Steenburgh, and Joffre Swait (2008), "Behavioral Frontiers in Choice Modeling," *Marketing Letters*, 19, 3-4, 215-228.
- Albright, S. Christian (1977), "A Bayesian Approach to a Generalized House Selling Problem," *Management Science*, 24, 4, 432-440.
- Arend, Lawrence E. and Branka Spehar (1993), "Lightness, Brightness, and Brightness Contrast: 1. Illuminance Variation," *Perception and Psychophysics*, 54, 4, 446-456.
- Bearden, J. Neil, Ryan O. Murphy, and Amnon Rapoport (2005), "A Multi-Attribute Extension of the Secretary Problem: Theory and Experiments," *Journal of Mathematical Psychology*, 49, 5, 410-422.
- Ben-Akiva, Moshe, Daniel McFadden, Tommy Gärling, Dinesh Gopinath, Joan Walker, Denis Bolduc, Axel Börsch-Supan, Philippe Delquié, Oleg Larichev, Taka Morikawa, Amalia Polydoropoulou, and Vithala Rao (1999), "Extended Framework for Modeling Choice Behavior," *Marketing Letters*, 10, 3, 187-203.
- Bettman, James R., Mary F. Luce, and John W. Payne (1998), "Constructive Consumer Choice Processes," *Journal of Consumer Research*, 25 (December), 187-217.
- Bikhchandani, Suchil and Sunil Sharma (1996), "Optimal Search with Learning," *Journal of Economics Dynamics and Control*, 20, 1-3, 333-359.
- Brannon, James I. and Michael F. Gorman (2002), "The Effects of Information Costs on Search and Convergence in Experimental Markets," *Journal of Economic Behavior and Organization*, 47, 4, 375-390.
- Buehler, Roger, Dale Griffin, and Michael Ross (1994), "Exploring the 'Planning Fallacy': Why People Underestimate Their Task Completion Times," *Journal of Personality and Social Psychology*, 67, 3, 366-381.
- Cox, James C. and Ronald L. Oaxaca (1989), "Laboratory Experiments with a Finite-Horizon Job-Search Model," *Journal of Risk and Uncertainty*, 2, 3, 301-329.
- Elrod, Terry, Jordan J. Louviere, and Krishnakumar S. Davey (1992), "An Empirical Comparison of Ratings-Based and Choice-Based Conjoint Models," *Journal of Marketing Research*, 29 (August), 368-377.

- Erdem, Tülin, Michael P. Keane, T. Sabri Öncü, and Judi Strebler (2005), "Learning About Computers: An Analysis of Information Search and Technology Choice," *Quantitative Marketing and Economics*, 3, 3, 207-247.
- Ferguson, Thomas S. (1973), "A Bayesian Analysis of Some Nonparametric Problems," *Annals of Statistics*, 1, 2, 209-230.
- Ferguson, Thomas S. (1974), "Prior Distributions on Spaces of Probability Measures," *Annals of Statistics*, 2, 4, 615-629.
- Gilbert, Daniel T. and Timothy D. Wilson (2007). "Prospection: Experiencing the Future," *Science*, 317, 1351-1354.
- Harrison, Glenn W. and Peter Morgan (1990), "Search Intensity in Experiments," *The Economic Journal*, 100, 401, 478-486.
- Häubl, Gerald and Valerie Trifts (2000), "Consumer Decision Making in Online Shopping Environments: The Effects of Interactive Decision Aids," *Marketing Science*, 19, 1, 4-21.
- Hauser, John R., Glen L. Urban, and Bruce D. Weinberg (1993), "How Consumers Allocate Their Time When Searching for Information," *Journal of Marketing Research*, 30, 4, 452-466.
- Hey, John D. (1982), "Search for Rules for Search," *Journal of Economic Behavior and Organization*, 3, 1, 65-81.
- Hey, John D. (1987), "Still Searching," *Journal of Economic Behavior and Organization*, 8, 1, 137-144.
- Heyman, James, Barbara A. Mellers, Sergei Tishchenko, and Alan Schwartz (2004), "I Was Pleased a Moment Ago: How Pleasure Varies With Background and Foreground Reference Points," *Motivation and Emotion*, 28, 1 (March), 65-83.
- Hogarth, Robin M. and Hillel J. Einhorn (1992), "Order Effects in Belief Updating: The Belief-Adjustment Model," *Cognitive Psychology*, 24, 1, 1-55.
- Houser, Daniel and Joachim Winter (2004), "How Do Behavioral Assumptions Affect Structural Inference? Evidence From a Laboratory Experiment," *Journal of Business and Economic Statistics*, 22, 1, 64-79.
- Johar, Gita, Kamel Jedidi, and Jacob Jacoby (1997), "A Varying-Parameter Averaging Model of On-line Brand Evaluations," *Journal of Consumer Research*, 24 (September), 232-247.
- Kahneman, Daniel and Dale T. Miller (1986), "Norm Theory: Comparing Reality to Its Alternatives," *Psychological Review*, 93, 2, 136-153.
- Kogut, Carl A. (1990), "Consumer Search Behavior and Sunk Costs," *Journal of Economic Behavior and Organization*, 14, 3, 381-392.

- Kruger, Justin and Matt Evans (2004), "If You Don't Want to Be Late, Enumerate: Unpacking Reduces the Planning Fallacy," *Journal of Experimental Social Psychology*, 40, 5, 586-598.
- McFadden, Daniel (1986), "The Choice Theory Approach to Market Research," *Marketing Science*, 5, 4, 275-298.
- Mellers, Barbara A. (2000), "Choice and the Relative Pleasure of Consequences," *Psychological Bulletin*, 126, 6 (November), 910-924.
- Meyer, Robert J. (1982), "A Descriptive Model of Consumer Information Search Behavior," *Marketing Science*, 1, 1, 93-121.
- Moon, Philip and Andrew Martin (1990), "Better Heuristics for Economic Search: Experimental and Simulation Evidence," *Journal of Behavioral Decision Making*, 3, 3, 175-193.
- Moon, Philip and Andrew Martin (1996), "The Search for Consistency in Economic Search," *Journal of Economic Behavior and Organization*, 29, 2, 311-321.
- Morris, Carl N. (1983), "Parametric Empirical Bayes Inference: Theory and Applications," *Journal of the American Statistical Association*, 78, 381, 47-55.
- Pessoa, Luiz, Ennio Mingolla, and Heiko Neumann (1995), "A Contrast- and Luminance-Driven Multiscale Network Model of Brightness Perception," *Vision Research*, 35, 15, 2201-2223.
- Phipps, Alan G. and Robert J. Meyer (1985), "Normative versus Heuristic Models of Residential Search Behavior: An Empirical Comparison," *Environment and Planning A*, 17, 6, 761-776.
- Putrevu, Sanjay and Brian T. Ratchford (1997), "A Model of Search Behavior with an Application to Grocery Shopping," *Journal of Retailing*, 73, 4, 463-487.
- Ratchford, Brian T. and Narasimhan Srinivasan (1993), "An Empirical Investigation of Returns to Search," *Marketing Science*, 12, 3, 73-87.
- Reid, R. Clay and Robert Shapley (1988), "Brightness Induction By Local Contrast and the Spatial Dependence of Assimilation," *Vision Research*, 28, 1, 115-132.
- Rosenfield, Donald B., Roy D. Shapiro, and David A. Butler (1983), "Optimal Strategies for Selling an Asset," *Management Science*, 29, 9, 1051-1061.
- Rothschild, Michael (1974), "Searching for the Lowest Price When the Distribution of Prices Is Unknown," *Journal of Political Economy*, 82, 4, 689-711.
- Schkade, David A. and Daniel Kahneman (1998), "Does Living in California Make People Happy? A Focusing Illusion in Judgments of Life Satisfaction," *Psychological Science*, 9, 5, 340-346.
- Schotter, Andrew and Yale M. Braunstein (1981), "Economic Search: An Experimental Study," *Economic Inquiry*, 19, 1, 1-25.

- Schwarz, Norbert (1990), "Feelings as Information: Informational and Motivational Functions of Affective States," in R. Sorrentino and E. T. Higgins (Eds.), *Handbook of Motivation and Cognition*, Vol. 2, New York: Guilford Press, 527-561.
- Shu, Suzanne B. (2008), "Future-Biased Search: The Quest for the Ideal," *Journal of Behavioral Decision Making*, 21, 4, 352-377.
- Sonnemans, Joep (1998), "Strategies of Search," *Journal of Economic Behavior and Organization*, 35, 3, 309-332.
- Stern, Steven (1997), "Simulation-Based Estimation," *Journal of Economic Literature*, 35, 4, 2006-2039.
- Stigler, George J. (1961), "The Economics of Information," *Journal of Political Economy*, 69, 3, 213-225.
- Suh, Eunkook, Ed Diener, and Frank Fujita (1996), "Events and Subjective Well-Being: Only Recent Events Matter," *Journal of Personality and Social Psychology*, 70, 5, 1091-1102.
- Train, Kenneth (2003), *Discrete Choice Methods with Simulation*, New York: Cambridge University Press.
- Wilson, Timothy D. and Daniel T. Gilbert (2005), "Affective Forecasting: Knowing What to Want," *Current Directions in Psychological Science*, 14, 3, 131-134.
- Wilson, Timothy D., Thalia Wheatley, Jonathan M. Meyers, Daniel T. Gilbert, and Danny Axsom (2000), "Focalism: A Source of Durability Bias in Affective Forecasting," *Journal of Personality and Social Psychology*, 78, 5, 821-836.
- Zwick, Rami, Amnon Rapoport, Alison King Chung Lo, and A. V. Muthukrishnan (2003), "Consumer Search: Not Enough Or Too Much?" *Marketing Science*, 22, 4, 503-519.

Appendix A: Baseline Normative Model

In line with Rothschild (1974) and Bikhchandani and Sharma (1996), we assume that consumers update their beliefs about the distribution of product utilities in the market using Bayesian updating. We assume a continuous distribution, but for expositional clarity first derive the updating rule for a discrete distribution. This then naturally translates to the case of a continuous distribution (cf. Bikhchandani and Sharma 1996).

Let the overall utilities that a consumer¹³ attaches to products in the market be denoted by U_1, U_2, \dots, U_m , with $U_j < U_{j+1}$ for $j = 1, 2, \dots, m-1$. The probability distribution over these utilities is a multinomial distribution with unknown parameters $\pi_1, \pi_2, \dots, \pi_m \geq 0$ and $\sum_{j=1}^m \pi_j = 1$. If the consumer holds a prior distribution on $\pi_1, \pi_2, \dots, \pi_m$ that is Dirichlet with parameters δ , then for $k = 1, \dots, m$ the prior distribution of the probability π_k of observing a product with utility U_k is multinomial with parameters $\delta_k / \sum_{j=1}^m \delta_j$. Since the Dirichlet is the conjugate prior of the multinomial distribution, the posterior distribution is also Dirichlet. In particular, after observing a utility U_l , the parameters of the posterior distribution are updated to $\delta_1, \delta_2, \dots, \delta_l + 1, \dots, \delta_m$. Suppose that a consumer has inspected t products and the highest observed utility is U_l , then the updated probabilities $\pi_k, k = l+1, \dots, m$, of finding a product with a higher utility equal $\delta_k / \left(\sum_{j=1}^m \delta_j + t \right)$. Hence the reservation utility cannot increase with search.

¹³ For ease of exposition, the subscript i (denoting the consumer) is omitted in this appendix.

Bikhchandani and Sharma (1996) extended this model to the Dirichlet process, which is a generalization of the Dirichlet distribution to a stochastic process with an infinite set of utilities (Ferguson 1973, 1974). In particular, assuming a uniform prior on $[0, 1]$ with parameter W reflecting the weight attached to the initial prior, after inspecting t products, the updated probability density function for products of utility exceeding the highest utility observed thus far (U_t^{\max}) is then given by

$$(A.1) \quad f_t(U) = I_{[0, U_t^{\max}]}(U) \cdot W / \left(\int_0^1 W dx + t \right) = I_{[0, U_t^{\max}]}(U) \cdot W / (W + t),$$

based on Bikhchandani and Sharma (1996, p. 358). This is the updated distribution function consumers use at stage t to assess the expected gains of continuing the search.

Calculation of the expected gain of continuing the search involves two components – (1) the expected gain conditional on finding a more attractive product and (2) the probability of finding a more attractive product.

The expected gain in utility, assuming a more attractive product is found, is the expected utility of that product minus the utility of the most attractive one observed thus far. As we have a uniform distribution of product utilities for the range $[U_t^{\max}, 1]$, the expected utility of a more attractive product is $(1 + U_t^{\max})/2$, and hence the expected gain equals $(1 - U_t^{\max})/2$. The probability of finding a more attractive product, based on the updated density function given above, is

$$(A.2) \quad \int_{U_t^{\max}}^1 f_t(U) dU = (1 - U_t^{\max}) \cdot W / (W + t).$$

The expected gain of continuing the search is the product of the probability of finding a more attractive product and the expected gain conditional on finding such a product. Combining the results above yields

$$(A.3) \quad U^{CONT} = 1/2 \cdot (1 - U_t^{\max})^2 \cdot W / (W + t).$$

The reservation utility r_t at stage t is that value of U_t^{\max} that results in a value of U_t^{CONT} equal to the cost of search c , and r_t is thus defined by

$$(A.4) \quad c = 1/2 \cdot (1 - r_t)^2 \cdot W / (W + t).$$

Through transformation, one obtains $r_t = 1 - \sqrt{2(W + t)/W} \cdot \sqrt{c}$, which is used in model estimation.